

KnowledgePresenter XII

A revolution in e-learning and app development tools.



Anyone can develop e-learning for all platforms at their laptop or PC. No programming required.



KnowledgePresenter is unique, SCORM compliant software which gives a chance for anyone to create professional, high quality, e-learning and e-learning apps easily and quickly.

And by e-learning apps – we don't just mean iPhone and iPad apps. KnowledgePresenter covers all devices – Android, iOS, desktop, Windows 8—any device capable of HTML5.

KnowledgePresenter includes over 100 different training lessons allowing you to master KnowledgePresenter very quickly. Dozens of examples are provided.

You don't need to be a computer programmer to develop e-learning. You don't need to learn and use a variety of different programming languages and tools. With KnowledgePresenter, you only develop once, and play back on any device.



**Create Once.
Play on all devices.**

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Unique Display Scaling Technology

KnowledgePresenter's unique display scaling technology means KnowledgePresenter apps can play on all HTML5 devices.

Alternatively, apps can be optimized for a specific device, taking advantage of features native to that device, or resolution of that device.

KnowledgePresenter allows you to create e-learning and apps, upload the app automatically to our KnowledgePresenter server to make it available for immediate use. There is no delay, no approval process, and no accounts required. Updates to apps can be made at any time, almost immediately.

Your e-learning is created in a drag and drop environment.

KnowledgePresenter allows you to create questions of all types—freeform, fill in the blanks, drop down list, drag and drop, true/false, multiple choice, and many more. A complete scoring engine is included.

You can provide customized feedback. Branch based on results or score. Set time limits. Randomize questions or distractors. Add audio or video and synchronize. Run training offline or online.



Perfect for Touch Based Devices

Support touch gestures, such as swiping from step to step, with a single selection. Rotate, scale, and move objects in your app using standard touch interaction.



Feature Packed.

Add maps. Tables. Buttons. PowerPoint presentations. Audio. Video. Hotspots. Timers. Animation. Movement. Styles and effects. Detect device movement. Create e-learning that will run on any device.



Support for Programmers

If you have some programming skills, or some JavaScript knowledge, you can enhance your e-learning apps with any web technology you like. A complete and well documented API is available to make adding code easier and more effective.